

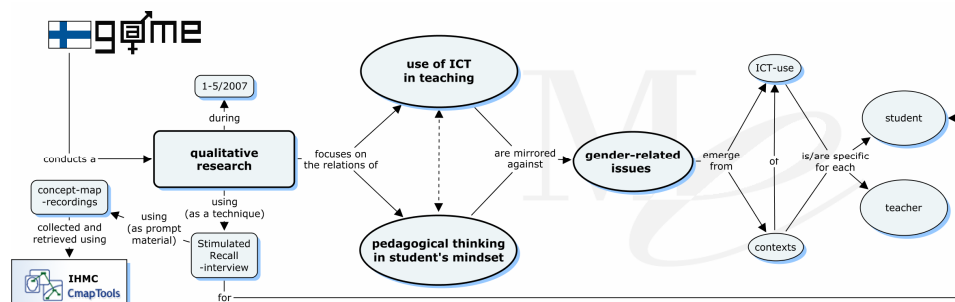
g@me (a Comenius 2.1 Project)

Gender Awareness in Media Education

G@ME - Overall objectives

- Contributing to the school development as a whole by incorporating the gender specific differences in the learning behaviour of girls and boys within standards and key competences in teacher training is pursued...
- ...by paying special attention to the gender-specific conditions for learning and the gender-specific access to new media during planning of lessons and during lessons by the future teachers, and...
- ...by improving Media Competencies by the comparison of gender-sensitive lessons with new media in different EU countries.

Finnish G@ME-research



The concept of 'Pedagogical thinking in student's mindset' describes the qualities of a situation, where student has become acquainted to the goals of curricular activity and accepted them as his/her own.

The research performs a qualitative analysis on the student's...

- 1) ...conceptions of the meaningfulness of combining ICT with curricular tasks, and...
- 2) ...expressions of motivational factors, such as the degree of expressed (intrinsic) motivation, self-regulation and sensed support of autonomy.

Students are interviewed using stimulated recall (STR) as a technique. The prompt material used in STR is produced by the participating students during the research intervention in which the teachers and students are introduced to IHMC CmapTools concept-mapping software (see the figure above). The curricular objectives for the action during the research period are selected by the teacher on grounds of the regular, ongoing schoolwork.

G@ME: helsinki.fi/sokla/media/game
 Lisätietoja: Tutkija Jarkko Mylläri, jarkko.myllari@helsinki.fi
 Yliopistonlehtori Olli Vesterinen, olli.vesterinen@helsinki.fi

Helsingin yliopisto, Soveltavan kasvatustieteen laitos
 Mediakasvatuskeskus PL9, 00014 Helsingin yliopisto

Mediakasvatusseura
 Sällskapet för Mediefostran